Build and Test a Model Solar House

Introduction

The goal of this engineering project is to construct and test the energy efficiency and solar heat gain of a model house. You will be working with a model rather than a full-sized house, but the principles are the same.

This experiment uses a pre-designed standard house, but you could also build a house of your own design. You could then modify it to improve its energy efficiency and solar heat gain, and test again to see if your modifications were successful.

This project uses a standard procedure for measuring the thermal performance of a house. For the house to lose heat, there must be a temperature difference. The interior must be warmer than the outside. Since you can't cool down your classroom, you will warm up your house to 10 °C above room temperature. This is done with a heater light bulb inside the house.

As with a real house, what matters is how much of the time the furnace must be on to keep the house warm. The more it's on, the more energy is used per day and the greater your heating bill. To imitate this situation, you will record what percentage of time the heater light bulb must be on to keep the house at 10° C above room temperature.

Finally, you will perform the same test, but with a bright light shining on the house, imitating sunshine. You can then tell how much your energy bill is reduced by "solar heating." Build a model house and measure how much energy is needed to keep it warm.

Note: This is the first chapter of a longer engineering project in which students design, construct, and test their own houses (with different shapes, roofs, windows, etc.), using the same simple materials. They *also explore the various* mechanisms of heat transfer—conduction, convection, radiation, and heat capacity—with hands-on or model-based experiments. See: http://concord.org/ engineering

Building Instructions

Tools & materials

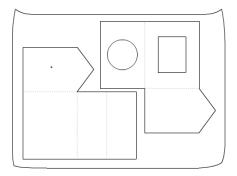
- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- Cardstock sheet, 56 x 71 cm (22 x 28 in)
- Acetate sheets for windows
- Cardboard base, about 25 x 35 cm
- Clear tape
- Metal ruler (metric)
- Scissors
- Safety utility cutter
- Pencils
- Cardboard surface to cut on
- One 40 W light bulb heater in a socket with an inline switch, covered with aluminum foil (see page 23, "Fabricating a light bulb heater")
- One 150-300 W light bulb in a gooseneck fixture (note: this will exceed the fixture's wattage rating, but it's on for a short time.)
- Sun angle template (see page 25)

Standard House Description

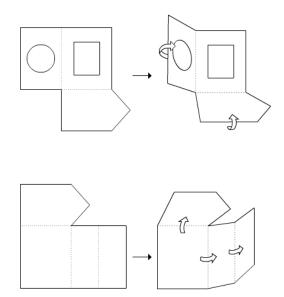
- The standard house has a floor area of 400 cm² (16 x 24 cm).
 It has a window on the south side that faces the sun, and its area is 120 cm².
- The house sits on a base that is larger than the house. The base is labeled with the directions north, south, east, and west for testing purposes, so that you can picture the house with a real orientation with respect to the sun*.
- There is enough room inside for the light bulb (15 cm high) and its base. There is a 12 cm diameter hole in the floor for the heater light bulb.

* Note that this project is written for a climate at about 40° north latitude that has warm summers and cold winters. Other climates may have quite different design issues, and the sun's path changes in other latitudes.

1. Draw out the two pieces of the standard house on a piece of cardstock (see pages 26-27 for the exact dimensions). Note how they must be arranged to fit on one sheet. Be sure to mark the location for the sensor - 10 cm from the bottom and in the center of one of the end walls.

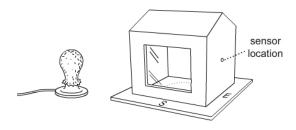


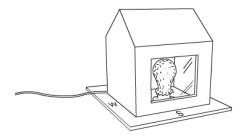
- 2. Cut out the two pieces, using scissors.
- 3. Use a sharp pencil to make a hole for inserting a temperature sensor. The hole is 10 cm above the floor.
- 4. Cut out the window and tape a piece of acetate over it on the side of the cardstock that will be inside the house.
- 5. Cut a circle out of the bottom of the house, as in the template, so that the heater light bulb can fit in. (The circle happens to be the same size as a CD.)
- 6. Fold the cardboard along the dashed lines. Use the edge of a table to make straight folds.



- 7. Tape the edges together.
- 8. Label the base with directions: North, South, East, West.
- 9. Place the heater bulb on the base.
- 10. Feed the power cord of the bulb through one corner of the house, as in the picture below. Then tape the joints closed around it.

- 11. Place your house and bulb on the base so that the window faces south and the bulb fits through the hole in the base of the house.
- 12. Your house will look similar to the house pictured below.





Note the power cord coming out of one corner of the house.

Background: Power and energy

Energy is a special quality in science and engineering. It has many forms – thermal, kinetic, potential, chemical, electrical, nuclear, and radiation. It can change form, but the total amount of energy remains the same. In other words, energy is not created or destroyed; it just changes form. This principle, called the Conservation of Energy, is central to understanding heat flow.

In simple terms, energy is how much, and power is how fast you use it. A car has a certain amount of energy when going 60 mph, regardless of how quickly it reached that speed. A more powerful engine can get up to that speed more quickly. Energy (Q) is measured in joules. Power (P) determines how fast the heat flows or changes. It is measured in watts, which is the same as joules/second.

$$P = Q/t$$

Watts (W) = joules (J) / seconds (s)

We can also say that the amount of heat energy is the power multiplied by the time.

$$Q = Pt$$

For example, the power output of a 40 W light bulb is 40 watts. If the bulb is on for one minute it produces 2400 Joules of energy.

$$2400 J = (40 J / s) (60 s)$$

In everyday practice, electrical energy is expressed in kilowatt-hours rather than joules.

1 J (1 W-s/J) (1 hr/3600 s) (1 kW/1000 W) =
$$27.8 \times 10^{-6}$$
 kWh

$$1 J = 27.8 \times 10^{-6} \text{ kWh}$$

 $1 \text{ kWh} = 3,600,000 J$

As this shows, kilowatt-hours are a more convenient unit because Joules are so small. Also, it's easier to work with hours than with seconds.

What is the power output of a 100 W incandescent bulb?
How much energy does a 100 W bulb use in 24 hr?
How much energy (in kilowatt-hours = 1000 watt-hours) would the bulb use if left on for a year?
How much energy would you save if you replaced the bulb with a 20 W fluorescent, which has about the same light output but uses less energy? (Fluorescent bulbs are more efficient. For the same power input, they produce more light and less heat than incandescent bulbs.)
How much money would you save if electricity costs \$0.15/kWh?

Background: Celsius vs. Fahrenheit

Note to American students: You will use the Celsius scale for these measurements, so here's a quick exercise to remind you about Celsius vs. Fahrenheit. Fill in Table 1.

$$C = 5/9(F - 32)$$

$$F = (9/5)C + 32$$

Celsius vs. Fahrenheit			
	Temperature in °C	Temperature in °F	
Water freezes			
Water boils			
Room temperature	20		
A hot day		100	

For example, suppose the room temperature is 20 °C. The target temperature for the warmed-up house will be 10 °C higher. What will these temperatures be as measured on the Fahrenheit scale? Fill in Table 2.

Experimental conditions			
	Temperature in °C	Temperature in °F	
Room temperature	20		
Target house temperature	20 + 10 = 30		
Outdoor temperature if it were 10 °C below room temperature	20 - 10 = 10		

The last calculation is to show that our experimental conditions have the same temperature difference as a house kept at 20 $^{\circ}$ C when the outdoor temperature is 10 $^{\circ}$ C (50 $^{\circ}$ F). It's a cold day, but not freezing.

Test #1: Keep the house warm

Introduction

Your goal is to warm up your house to 10 °C greater than the air around it. To do this, you will raise the house to the target temperature using the heater light bulb.

As you perform the following steps you will look at the graph generated by a temperature sensor, which will record the time and temperature automatically and represent them graphically.

This project uses a standard procedure for measuring the thermal performance of a house. For the house to lose heat, there must be a temperature difference. The interior of the house must be warmer than the outside. Since you can't cool down your classroom to 0 °C, you will warm up your house to 10 °C above room temperature. This is done with a heater light bulb inside the standard house.

As with a real house, what matters is how long the furnace must be on to keep the house warm. The more it's on, the more energy is used per day and the greater your heating bill. To imitate this situation, you will record what percentage of time the heater light bulb is on.

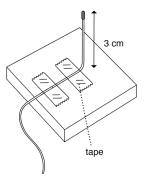
Your goal is to measure how much power it takes to keep your house 10 °C warmer than the air around it. To do this, you will:

- Turn the heater on and off so that the temperature stays within 0.2 °C of the target temperature.
- Record the times when the heater is turned on and off.
- Calculate what percentage of time the heater has to be on to keep the house warm.
- Multiply that percentage by the heater power (40 W) to get the average power supplied to the house.

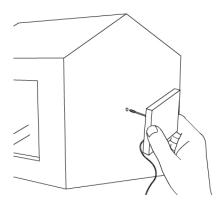
What is the power requirement to keep a house warm on a cold day?

Procedure

1. Cut a 3x3 cm square of cardstock and tape the sensor to the center of it 3 cm from its tip. Fold the sensor 90° so that it is perpendicular to the card and is 3 cm long.

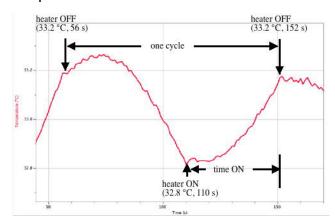


2. Insert the temperature sensor in the hole you made in the middle of the wall of the standard house. The sensor must be pushed through the wall so that it is perpendicular to the wall. Make sure it is not touching the wall. Tape the card to the outside of the house to keep the sensor in place.



Collect data

- 1. Connect one temperature sensor to your computer. Set up data collection for one reading per second and a total time of 600 seconds.
- 2. Start collecting data.
- 3. Touch the end of the sensor to make sure it works. You should see the graph go up.
- 4. Measure the room temperature and record it in the table below. We will assume it stays reasonably constant throughout the experiment.
- 5. Calculate your target temperature: about 10 °C above room temperature (round it up to a whole number). Record the target temperature in the table below.
- 6. Turn the heater on.
- 7. Start collecting data when the sensor is a few degrees below the target temperature.



8. Refer to the sample graph above, which should look roughly like yours. When the sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A). Note that the data table in Logger Lite makes it easy to note the current time while data is being collected.

Note: the temperature may continue to rise for a time. That's OK.

9. When the sensor drops to 0.2 °C below the target temperature, switch the heater ON and record the time in the table below (B).

Note: the temperature may continue to fall for a time. That's OK.

- 10. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 11. Stop collecting data.
- 12. Click the "scale" icon to fit the graph to your data.
- 13. Save the data file.
- 14. Calculate the average power requirement to keep the house warm by filling out the rest of the table below.

House heating test			
Room temperature:°C			
Target temperature:°C			
Upper limit (target temperature + 0.2):°	С		
Lower limit (target temperature - 0.2):°C			
Event	Time (from data table)		
A. Turn heater OFF at upper limit (point A)			
B. Turn heater ON at lower limit (point B)			
C. Turn heater OFF at upper limit (point C)			
D. Total cycle time (C - A)			
E. Total time ON (C - B)			
F. proportion of time the heater is on (C - B) / (C - A)			
G. Average power requirement (40 W * proportion of time heater is on)	w		

How to calculate the power requirement (Row G)

You used the energy provided by the heater to heat up your house and maintain it at your target temperature. The bulb you used as a heater has a power of 40 W. This means that it releases 40 joules of energy per second. But since it wasn't on all the time, the house used less than 40 W to stay warm. The average power requirement of your house is:

Power requirement = 40 W * time on / total time

Note that the total time should be a full cycle, from OFF to ON to OFF again.

The steps of the calculation are set out in the table above.

Analysis
In your own words, explain the difference between energy and power.
Which did you measure in this experiment, power or energy?
What are the units for energy? What are the units for power?
The light bulb in this test house is supposed to model the furnace or boiler in your house. Describe how turning the light bulb on and off is similar to a thermostat in your house.
How do you think you could reduce the power needed to maintain the house temperature in this model? Explain what you would do and how it would help.

Heating your own house

The light bulb in the standard house is like the furnace or boiler in your house. It has a fixed output and is on part of the time. Heating units are sized so that they would be on all of the time only on the coldest days, when there would be the greatest temperature differences between inside and outside, and hence the greatest rate of heat loss. If you improved the energy efficiency of your house, the heater would be on less time and use less total energy over the year.

Your house or apartment has a thermostat, which does exactly what you did by hand in the experiment: it turns the heater on when the house temperature is below the set temperature, and off when the temperature rises above the set temperature. If you graphed the temperature in your house, it would be a wavy line like the graph in this experiment.

In a real house, the yearly energy requirement would be calculated by looking at the energy bill (for example, 400 gallons of oil multiplied by 130,000 BTU/gallon = 52 million BTU = 15,200 kWh).

Note: in the USA, both kilowatt-hours (kWh) and British Thermal Units (BTU) are in common use as heating energy units. If you want to interpret your energy bill and compare electrical energy to oil or gas energy, you will need to convert from one to the other.

1 kWh = 3412 BTU

Look up your actual heating energy use, following the steps below.
Figure out the amount of energy you use for heating. You probably use electricity, oil, or natural gas.
yearly oil (gal)
yearly gas (therms) ————
yearly electric (kWh)
Make use of the following approximate conversion factors:
1 kWh = 3400 BTU
For oil, 1 gallon = 120,000 BTU (allowing for a boiler efficiency of 85%)
For natural gas, 1 Therm = 100,000 BTU
Your annual heating energy use in kWh:
If your boiler heats domestic hot water as well as the house, subtract the average monthly summer use from each winter month (about six months in all) to obtain just the heating energy. If heating and hot water are separate, you can skip this step.
Your average monthly hot water energy use in kWh:
Your hot water energy use for 12 months in kWh:
Your heating energy use (annual heating energy minus annual hot water energy) in kWh:

Test #2: Solar Heating Test

Introduction

During the last session you built your house and heated it using a heater light bulb. That situation mirrors the nighttime when there is no sunlight.

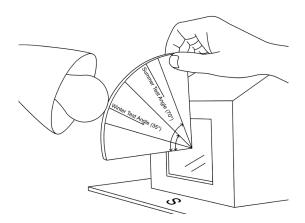
Now you will add a very bright light bulb (300 W) outside as the "sun." Its position will be roughly that of the sun at noon in winter in the northern United States (40 $^{\circ}$ N). You will use a single temperature sensor to measure the house temperature.

You will turn the heater on and off, but leave the sun on all the time. This will simulate a sunny day with light from the 300 W bulb providing "solar energy."

How does energy provided by the sun reduce the house heating requirement?

Set up the sensor

- 1. Insert the temperature sensor in the hole at the middle of your house.
- 2. Connect the temperature sensor to your computer.
- 3. Set up data collection for one reading per second and a total time of 600 seconds.
- 4. Use the room temperature from the previous experiment. It will be approximately the same.
- 5. Calculate the target temperature (room temperature + 10) and enter it in the table below.
- 6. Set up the gooseneck lamp with a sun light bulb in it, due south of the building.
- 7. Cut out the sun angle template (see page 25). Place the sun angle template so the corner is in the center of the window.
- 8. Aim the tip of the light bulb along the "winter test angle" line on the template (see figure below).



Procedure - Collect data

1. Switch on the heater light bulb AND the sun light bulb.

NOTE: The 300 W bulb is very hot. Be careful not to touch it, and wait until it cools down to move or store it. Turn it off except while doing the experiment.

- 2. Start collecting data when the sensor is a few degrees below the target temperature.
- 3. When the sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A). Leave the sun on throughout the test.
- 4. When the sensor reaches 0.2 °C below the target temperature, turn the heater ON. Record the time in the table below (B).
- 5. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 6. Stop collecting data.
- 7. Click the "scale" icon to fit the graph to your data.
- 8. Save the data file.
- 9. Calculate the power requirement to keep the house warm by filling out the rest of the table below.

Solar heating test		
Note: Sun is ON for the whole experiment.		
Room temperature:°C		
Target temperature:°C		
Upper limit (target temperature + 0.2):°	С	
Lower limit (target temperature – 0.2):°C		
Event	Time in seconds (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Power requirement (40 W * proportion of time heater is on)	w	
H. Average power requirement without the sun (from previous experiment)	w	
I. Power supplied by the sun	w	

Analysis
What is the solar contribution to house heating, in watts and as a percentage of the total power requirement?
In a real situation, there might be strong sunshine for six hours a day, on average, out of twenty-four. On the other hand, the light would be much more intense than a 300 W light bulb. What might the solar contribution be in that case?
How might you deal with the problem that larger windows can trap more of the sun's energy when it's shining but also lose more heat when the sun is not shining?

Connection to buildings: Solar gain in your own house

Application

Think about your own house and the possibility of using sunshine for heating it.

a. How many south-facing windows does your house have? Measure the area of each and add them up.
south-facing glass m ²
b. How good is your south-facing exposure? Are there trees or other buildings that cast shade for part of the day?
c. Could you add more south-facing windows?
d. What would you do to increase heat gain during sunny periods, but minimize heat loss at night?

Fabricating a light bulb heater

Procedure



- Cut off the outlet end of the extension cord. Strip the wires.
- 2. Install the inline switch in the extension cord. Note that the common (ground) wire has ribs and the live (hot) wire is smooth. Make sure the switch interrupts the hot wire.
- 3. Drill a 5/16" (8 mm) hole through the side of the pancake box and insert the cord.

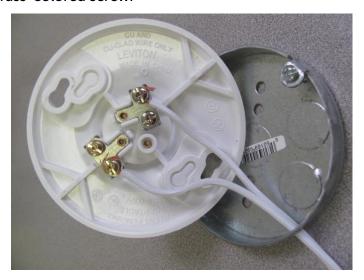


Tools & materials

The required parts, available at any hardware store, are:

- keyless socket (plastic or ceramic)
- 6' extension cord
- inline switch
- metal pancake box
- 40 W light bulb
- aluminum foil

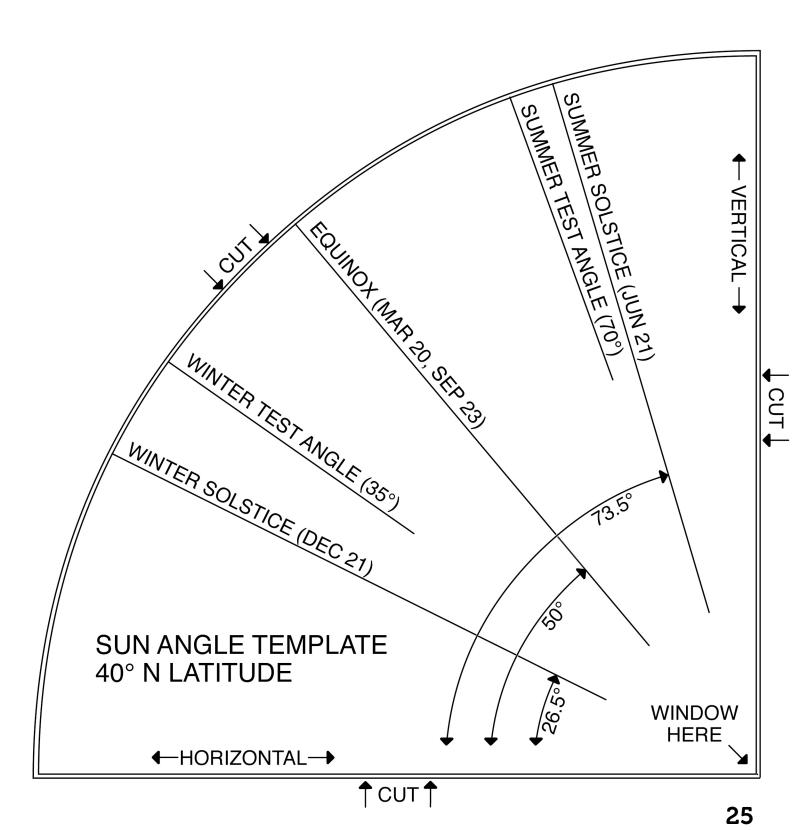
4. Attach the wires to the keyless socket. The ribbed (ground) wire is attached to a silver screw and the smooth (hot) wire is attached to a brass-colored screw.



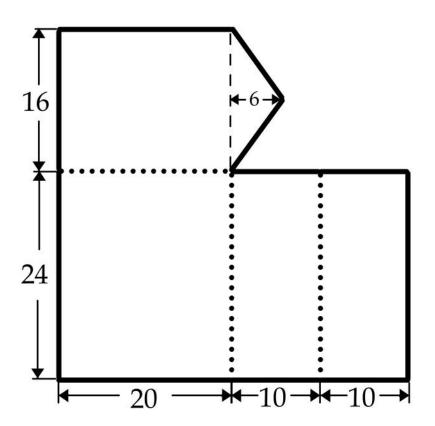
5. Screw the socket to the pancake box. Cover the bulb with a layer of foil to cut down on radiation.



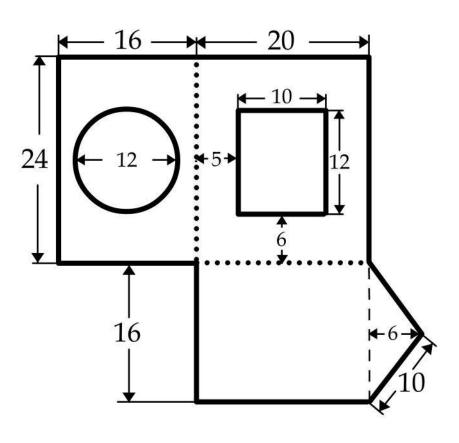
CUT OUT THE QUARTER-CIRCLE & GLUE IT TO CARDSTOCK



Standard house template



Unit: cm



Unit: cm

Heat Transfer: Introduction

As warm-blooded animals, we all care about heat and temperature! Our survival, not to mention comfort, depends on keeping our bodies at a constant temperature, despite huge changes in the environment. The focus here is on buildings, but the same principles apply to our bodies. Every day, we experience conduction (heat transfer through clothes), convection (moving air or water), and radiation (especially sunshine), which are the basic ways that heat is transferred.

In buildings, temperature is a key part of comfort. The more efficiently it can be kept at a comfortable temperature, the better, since a significant part of the nation's energy budget is devoted to the heating and cooling of buildings.

Heat transfer is an important aspect of green building. Heat transfers from warmer to cooler things. This equalizing of temperature occurs in three ways:

Conduction: the transfer of heat through a solid material. Heat is transferred directly in and through the substance. Loss of heat through blankets or transfer of heat through the handle of a hot frying pan to your hand are examples of conduction.

Convection: the transfer of heat by the movement of fluids such as air or water. Hot air rising up a chimney or hot water circulating in a pot on the stove are examples of convection.

Radiation: energy that travels directly through space as electromagnetic waves. It does not require matter for transmission. Most radiation associated with heat is either visible light or infrared radiation, which is not visible. The warmth from a fire is mostly infrared.

In this unit you will explore each means of heat transfer and apply this knowledge to energy efficient house design.

Note: This is one section of the "Science of Heat Transfer" chapter of the Engineering Energy Efficiency Project. See: http://concord.org/ engineering

Heat transfer and thermal equilibrium

Thermal energy is the total kinetic energy of the molecules of a substance. It is the energy needed to raise the temperature of the substance from absolute zero, which is -273 degrees Celsius or 0 Kelvin to its actual temperature. It is measured in Joules, kilojoules, or other units of energy.

Heat (Q) is the thermal energy that can be transferred between two systems by virtue of a temperature difference. It is much smaller than the total thermal energy because normal temperature differences are small. For example, when a hot drink cools down, it loses thermal energy or heat to the surroundings due to a difference in temperature. When the liquid reaches room temperature it still has lots of thermal energy, but no more heat can be transferred because there is no temperature difference.

Temperature measures the average kinetic energy of the molecules of a substance. Kinetic energy includes all of their motion: vibration, translation, and rotation. Molecules are always moving except at absolute zero, which is defined as the temperature at which all motion stops.

Heat flows from a hotter to a colder body until the two are in equilibrium at the same temperature. The total amount of heat remains the same, unless heat is lost or gained from the system.

Power and energy

Here is a quick review of the difference between energy (how much) and power (how fast).

Take an oil-fired boiler as an example. They are rated by their power output (BTU/hr or energy/time), which can also be expressed as gallons per minute of oil used. How fast the oil is used is a power rating. How many gallons of oil you use is an energy rating.

Here's a very common conversion problem. The energy in a gallon of oil is about 120,000 BTU, and a kWh of energy is about 3400 BTU. If oil is \$3.00/gal and electricity is \$0.15/kWh, which form of energy is more expensive? Show your results.

Here's another example. A refrigerator uses 600 watts (a unit of power) when it's running. Over the course of a year it runs 10% of the time on average. How many kilowatt hours (a unit of energy) does it use in one year? What does this cost, if electricity is \$0.15/kWh?

Heat Transfer

Thermal energy

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Note: This is one section of the "Science of Heat Transfer" chapter of the Engineering Energy Efficiency Project. See: http://concord.org/ engineering

Heat storage

The heat stored in a material, called its heat capacity or thermal mass, is

$$Q = c_p m \Delta T$$

Q = heat(kJ)

 $c_p = \text{specific heat (kJ/kg K)}$

m = mass (kg)

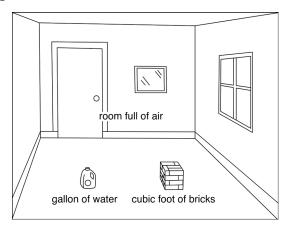
 ΔT = change in temperature of the material (degrees Kelvin (K), or degrees Celsius (°C))

Expressed in words, this equation says that the heat stored in a material depends on its heat capacity per unit mass (different for different materials), its mass (how much of it there is), and the change in temperature of the object. The symbol (ΔT) means "change in temperature." It could also be written as $(T_2 - T_1)$.

Note the units for c_p (kJ/kg K). It is the amount of energy that it takes to raise one kilogram of a material one degree Kelvin (which is the same as one degree Celsius).

Note that heat capacity $(c_p m)$ is the total heat per degree of temperature change stored in an object. "Heat capacity" is the total heat; "specific heat" is the heat per unit mass. Heat capacity is sometimes called "thermal mass."

Different materials can store different amounts of heat because they have different specific heats. For example, for a given change in temperature, the same amount of heat is stored in a roomful of air, a cubic foot of bricks, or a gallon of water.



Air doesn't hold much heat, and most heat storage in buildings is in the solid materials – plaster walls, concrete floors, etc. Very little of it is in the air, which is quick to heat up, and quick to cool down.

Water has a very high heat capacity, that is, it takes a lot of energy to change the temperature of water a small amount, compared to many other materials. This is very significant in both natural and man-made systems. For example, much more heat is stored in the world's oceans than in its atmosphere, which is important when thinking about climate change. As another example, a much smaller volume of water is needed than air to transport heat from one place to another – say from the furnace to the rooms of a house.

Heat flows from a hotter to a colder body until the two are in thermal equilibrium at the same temperature. The total amount of heat remains the same, unless heat is lost from the system or gained from the outside. This is the principle of Conservation of Energy.

This principle can be used to measure the amount of heat stored in a material. If heat is allowed to flow between two objects at different temperatures, the heat gained by one object (A) is equal to the heat lost by the other one (B).

$$(c_p m\Delta T)_A + (c_p m\Delta T)_B = 0$$
$$(c_p m\Delta T)_A = -(c_p m\Delta T)_B$$

Use this principle to explore the factors that affect heat storage.

Two blocks of aluminum, one at 80° C and the other at 20° C, are placed in contact and surrounded by very good insulation. The warmer block is twice as large as the other. What will be the final temperature of each block? Explain how you figured it out.

Experiment

HEAT CAPACITY

Tools & materials

- Temperature sensor
- Computer
- 200g or greater scale
- Hot tap water
- Cold tap water
- Water at room temperature (left overnight)
- Small paper or thin plastic or Styrofoam sample cups (not glass or ceramic)

One or more of the following test materials:

- Vegetable oil at room temperature
- Detergent to cut the oil
- Small nails at room temperature
- Pebbles at room temperature
- Sand at room temperature

In this experiment you will compare the specific heat capacity of various materials with a quick and simple test. If two equal masses of water at different temperatures are mixed together, the final temperature of the mixture is halfway between the two starting temperatures. If equal masses of water and some other material are mixed in the same way, the final temperature may not be at the halfway mark. That is the test you will use to compare the heat capacity of other materials to the heat capacity of water.

Procedure & data collection - Part I

1. |Test water against water to practice your technique. Weigh out equal masses of water at different temperatures into two small sample cups. Be sure to tare the scale, that is, subtract the mass of the cup from the measurement. Pick an amount that will fill the mixing cup about three-quarters full when the two are combined.

Note: the greater the difference in temperature of the two samples, the more accurate the result will be.

- 2. Attach the temperature sensor to the computer.
- 3. Measure the temperature of each sample.
- 4. Quickly combine the two samples into a mixing cup, mix them, and measure their resulting temperature. If you are quick about it, the temperature will not drop.
- 5. Record your results in the table below.

Table 1: Heat capacity			
	Water A	Water B	Combination
Mass			
Temperature			
Halfway point (TempA + TempB) / 2 =			
Measured combination temperature =			
Difference =			

Analysis
Since Water A and Water B had the same mass and specific heat capacity, the combination should be at the average temperature of the two. How close were you?
What could account for the difference?

Procedure & data collection - Part II

- 1. Test water against oil. Weigh out equal masses of water and oil at different temperatures. Pick the same amount as before.
- 2. Attach the temperature sensor to the computer.
- 3. Add a few drops of detergent to the water, so that the oil and water will mix.
- 4. Measure the temperature of each sample.
- 5. Quickly combine the two samples, mix them, and measure their resulting temperature.
- 6. Record your results in the table below.

Table 2: Heat capacity			
	Water	Oil	Combination
Mass			
Temperature	T _W =	T ₀ =	T _f =

Analysis

Using the equation introduced earlier and doing some algebra (see page 3), the specific heat of oil compared to water is

$$C_{oil}/C_{water} = (T_{water} - T_{final})/(T_{final} - T_{oil})$$

= (change in water temperature) / (change in oil temperature)

Your finding: $C_{oil} / C_{water} =$ ______

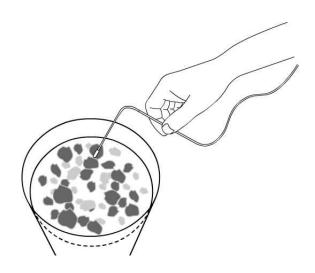
Is the specific heat capacity of oil greater or less than that of water?

Since C_{water} is 4.18 J/g°C, what is C_{oil}? _____

Procedure & data collection - Part III

- Test water against another material iron (nails) or rock (pebbles or sand). These have been chosen because they are granular and will quickly reach an equilibrium temperature with water even if they don't mix by dissolving.
- 2. Attach the temperature sensor to the computer.
- 3. Make sure the test material has been allowed to come to room temperature by sitting around for an hour or two.
- 4. Weigh out equal masses of water and test material. Pick the same masses as before.
- 5. Measure the temperature of each sample. Use room temperature for the test material.
- 6. Quickly pour the water onto the test material and stir the mixture. Measure their resulting temperature.
- 7. Record your results in the table below.

Table 3: Heat capacity			
	Water	Test material	Combination
Mass			
Temperature	T _w =	T _t =	T _f =



Analysis

A previously noted,

$$C_{\text{test}}/C_{\text{water}} = (T_{\text{water}} - T_{\text{final}})/(T_{\text{final}} - T_{\text{test}})$$

= (change in water temperature) / (change in test material temperature)

Your finding: C_{test} / C_{water} = _____

Is the specific heat capacity of the test material greater or less than that of water?

Since C_{water} is 4.18 J/g°C, what is C_{test}? _____

Connection to buildings: Heat storage capacity

Application

How would a building with a high heat capacity (masonry) behave differently from a building with a low heat capacity (wood frame)?

When and where is it useful to store heat? Think about different contexts, such as houses, food, cooking, or water and give at least three examples.

Rank these materials for their ability to store heat, from most to least: masonry, air, water, wood.

Heat Transfer

Conduction

Introduction

Conduction is the transfer of heat through solid materials. Thermal conductivity is the measure of how fast a material conducts heat. The opposite of conductivity is resistivity, or insulating value. Metals, like aluminum or iron, conduct very well, that is, they are good conductors and poor insulators. Materials with air trapped in them, like wool, bedding, or Styrofoam, conduct very slowly; they are good insulators. Most solid materials, like wood, plastic, or stone, are somewhere in between.

How does heat flow through solids?

Factors that affect heat conduction

The rate of heat transferred by conduction depends on the conductivity, the thickness, and the area of the material. It is also directly proportional to the temperature difference across the material. Mathematically, it looks like this:

 $\Delta Q/\Delta t = -kA(\Delta T/L)$

 $(\Delta Q/\Delta t)$ = the rate of heat conduction (kJ/s)

 ΔT = temperature difference across the material

L = thickness of the layer (m)

 $_A$ = area of the material (m²)

= thermal conductivity of the material per unit thickness (kJ/m/s/ $^{\circ}$ C)

The symbol Δ (delta) means "change in." It could also be written as follows:

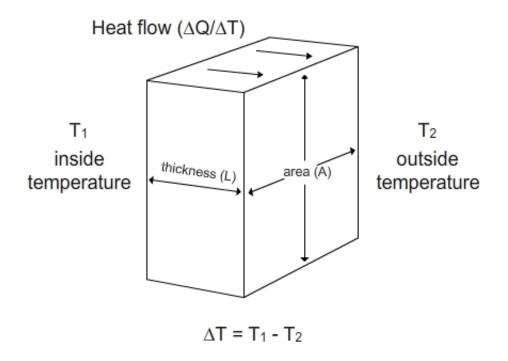
$$\Delta Q/\Delta t = (Q_2 - Q_1)/(t_2 - t_1)$$

$$\Delta T = (T_2 - T_1)$$

Note that $\Delta Q/\Delta t$ is the *rate* of heat flow by conduction, that is, how fast it flows through the material. The *amount* of heat flow is ΔQ .

Rate of heat flow is in units of power (Joules per second). Amount of heat is in units of energy (Joules). See th end of this activity for a review of the difference between power and energy.

Note: This is one section of the "Science of Heat Transfer" chapter of the Engineering Energy Efficiency Project. See: http://concord.org/ engineering



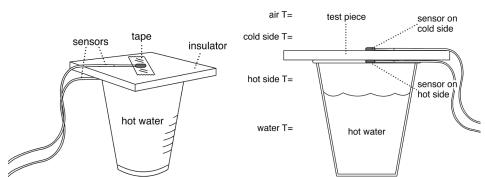
Factors that affect heat conduction through a solid material.

Conductivity of different materials

In this experiment you will measure the relative conductivity of various materials by placing them over a cup of hot water and measuring the temperatures on both sides.

Procedure & data collection

- 1. Pick a test material from the available collection of sample squares.
- 2. Attach the two temperature sensors to the computer.
- 3. Fill a foam cup with very hot water and bring it to your work station.
- 4. Measure the room temperature and the hot water temperature by putting one of the sensors first in air and then in the water in the cup. Record them in Table 1 below.
- 5. Start data collection. Tape a temperature sensor to each side of a piece of material. The tape should cover the sensor and hold it tightly to the surface.

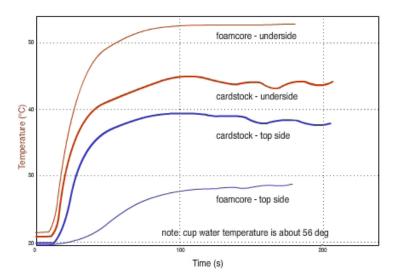


- 6. Place the material on top of the cup and hold it firmly in place, touching only the edges.
- 7. Observe the temperature graphs. After they stop changing very quickly (about three minutes), stop data collection and scale the graph.
- 8. Write down the steady state temperatures in Table 1.

Tools & materials

- Two fast-response temperature sensors (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensors
- Hot tap water
- Styrofoam cups
- Squares of different rigid materials (aluminum, cardstock, cardboard, foamcore) large enough to cover the cup
- Clear tape

9. Pick another material and repeat steps 5-8. Record all the data as different runs. (To do this in the Vernier software, click on the "store" icon before starting to collect a new dataset.) Here's an example. The thicker lines are the current experiment, and the thinner lines are a previous run.



10. Save your data file.

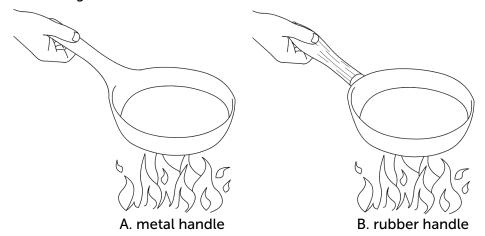
Conductivity of materials					
Material	Water temperature	Air temperature	Inside surface temperature	Outside surface temperature	Difference across material
Initial conditions					
Aluminum					
Cardstock					
Foamcore					

Results

How is the temperature difference related to the thermal conductivity (k)? Explain your reasoning for this.

Analysis

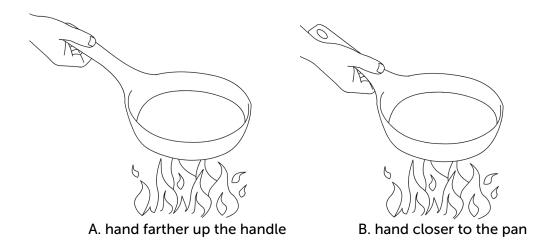
The diagrams below show a frying pan over a fire. In each case, indicate which variable in the equation is changed from one drawing to the other, and whether the heat reaching your hand is great for drawing A or drawing B.



In which case, A or B, will the rate of heat reaching your hand be greater?

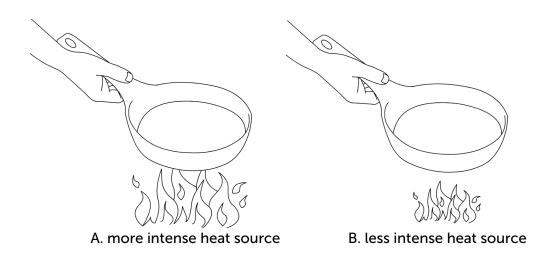
Which variable in the equation is being changed?

Describe an everyday situation where you have directly experienced the difference in conductivity between two materials.



In which case, A or B, will the rate of heat reaching your hand be greater?

Which variable in the equation is being changed?



In which case, A or B, will the rate of heat reaching your hand be greater?

Which variable in the equation is being changed?

Connection to buildings

Background

In the building trades, the rate of heat loss is called conductivity (U), which is the same as k, seen on page 31. The most common measure of conductivity is its inverse: resistance to heat flow, called R or R-value.

R (thermal resistivity) = 1 / U (thermal conductivity)

The greater the value of R, the more slowly heat is lost. Doubling R-value means the rate of heat loss is cut in half.

The American building trades don't use metric units. For instance, heat flow is measured in British Thermal Units (BTU) per hour, instead of kilojoules per second. Temperatures are in Fahrenheit rather than Celsius. Thickness is in inches, and area is in feet instead of meters.

To do real calculations on a building, you must get used to doing lots of conversions of units! This project will focus on the relative behavior of different materials, rather than exact calculations.

R can be given per inch of material or for the whole assembly. For example, many common insulating materials have an R-value of 3 to 5 per inch, in standard American units. Fiberglass in a $5 \frac{1}{2}$ wood frame wall adds up to about R-20. Insulation in ceilings and roofs, where there's more room for insulation, is commonly R-30 to R-40.

Windows typically have the lowest R-value in the building envelope: R-1 for single glazed, R-2 for double glazed, and R-3 or 4 for triple or specially treated glazing. So the typical wall is five to ten times as insulating as the typical window. But there is five to ten times as much wall area as window area, so the two elements contribute equally to the total heat loss, roughly speaking.

Note that the true insulating value of a wall or ceiling depends very much on the quality of workmanship. Gaps and voids can radically reduce the nominal R-value.

Material	Approximate R-value in US units
2x4 wall with insulation	12
2x6 wall with insulation	20
12" of attic insulation	45
12" masonry or concrete foundation wall	2
Single sheet of glass	1
Insulated glass	2
High-performance insulated glass	3
Insulated door	5

Masonry is surprising. It has a high thermal heat capacity, but its R-value is low. That is, it stores a lot of heat, but it also conducts heat well. An 8" masonry or concrete wall has only as much R-value as a double-glazed window (about R = 2)!

Describe the advantages of a well-insulated house.

Recall that heat loss is proportional to both the thermal conductivity and the area of a surface such as a wall. If a house had ten times as much wall area as it had window area, and the wall was ten times as insulating, what would be the relative heat loss from wall and window?
Why do you think it's common to add so much insulation in the attic (see preceding chart)?

Heat Transfer

Convection

Introduction

Convection is defined as the circulation of fluids (liquids or gases), either natural or forced. Hot or cold fluids can add or remove heat. Natural convection is caused by density differences. Hot air rises because it is less dense than cold air, so air will rise above a heater and sink near a cold window. Forced convection refers to fluids being pushed around by outside forces. A fan or a pump are forms of forced convection, which is very useful for moving heat from one place to another.

In this section you will investigate the effects of convection in a house.

How do fluids carry heat from one place to another?

Can air carry heat into and out of a house?

Natural convection

Hot air rises, because it's less dense than cold air. Warm air in a room quickly rises upward, and cold air sinks downward, even if the temperature differences are quite small.

Note: This is one section of the "Science of Heat Transfer" chapter of the Engineering Energy Efficiency Project. See: http://concord.org/ engineering

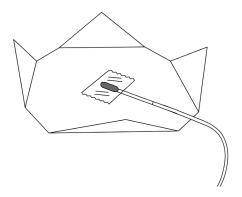
Natural convection in a cup

Tools & materials

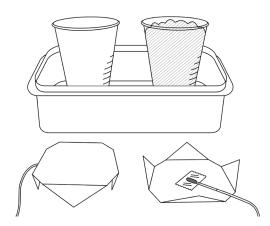
- Two fast-response temperature sensors (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensors
- Scissors
- Tape
- Two plastic or Styrofoam cups
- Two pieces of cardstock to cover the cups
- Shallow pan
- Hot water
- Loose insulation such as crumpled paper, foam packing beads, fiberglass, or cellulose, cloth, tissue paper

Procedure & data collection

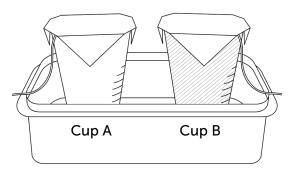
- 1. Cut out two pieces of cardstock slightly larger than the tops of the two cups.
- 2. Tape the temperature sensors to the undersides and fold over the corners to fit on the cups.



- 3. Fill one cup with loose insulation. Leave the other cup empty.
- 4. Place the cups in a shallow pan.



5. Place the cards on top with the temperature sensors on the lower side.



- 6. Connect the temperature sensors.
- 7. Start data collection. Wait for a minute or so until the sensors settle at roughly the same temperature.
- 8. Add a small amount of hot water to the pan. If you add too much, the cups will start floating.
- 9. Note the changes in temperature of the two sensors.
- 10. Stop data collection about 30 seconds after you add hot water.
- 11. Record the temperature changes in 30 seconds in the table below.
- 12. Save your Logger Lite file

Convection in two cups			
	Empty cup A temperature	Insulated cup B temperature	
Before hot water			
After 30 seconds			
Change in temperature	°C	°C	

Results
Which temperature changed most quickly, the empty cup or the filled cup?
For each cup, about how long did it take for there to be a noticeable difference?
Analysis
Explain how the heat moves from the hot water to the sensor in each case. Draw a diagram of the air flow in each case.
Give an example where heat is transferred by convection in a house.
Conveight @ 2012 The Concord Concortium

Stopping convection

Introduction

How else could you control convection? For instance, what would be the effect of adding a "ceiling" – a single horizontal circle of paper halfway up the cup? Would this be as effective as insulation throughout the space? What about two or more "ceilings"? What about vertical walls inside the cup?

Procedure & data collection

- 1. Pick two "convection-stopper" designs that would stop convection, using just paper and tape. Use as little material as possible.
- 2. Install your designs in the two cups.
- 3. Place the two cups in a shallow pan as before.
- 4. Place the cards with temperature sensors attached on top of the cups.
- 5. Start data collection and wait for a minute or so until the sensors settle at roughly the same temperature.
- 6. Add a small amount of hot water to the pan.
- 7. Stop data collection about 30 seconds later.
- 8. Record the temperature changes in 30 seconds in the table below.

Stopping convection		
	Cup A	Cup B
Before water is added		
After 30 seconds		
Change in temperature	°C	°C

Results escribe your "convection-stop	per" designs.	
up A design:		
up A design.		
up B design:		
ompare the arrangements in th	ne table below.	
Convection	in cups comparison	
Arrangement	Temperature change	
Empty cup		
Insulated cup		
Cup A design		
Cup B design		
xplain your results, using diagra	ams to show how you think the air is i	moving inside the cup.

Forced convection

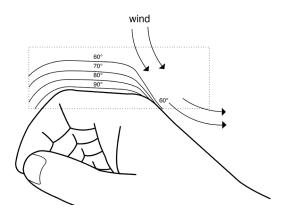
Forced convection refers to motion of a fluid that is not caused by differences in density between warm and cold ("hot air rises"). A fan (air) or a pump (water) is an example of forced convection. It is a very useful way to move heat around. For example, hot-air heating and air conditioning systems use large ducts to transport warm or cold air around a building.

Water can also carry heat from one place to another by being pumped through pipes, that is, by forced convection. The great advantage of water is its enormous specific heat. Large amounts of heat can be transported from the boiler to all corners of the building. It is then transferred to the air in various ways.

Wind chill describes the cooling effect of moving air across a warm surface, such as our skin. The cause of wind chill is simple, and it depends on the difference between conduction and convection. Air is a very good insulator, if it doesn't move. Most good insulators – wool, foam, fiberglass – trap air in tiny pockets so that it can't circulate. Heat conducts very slowly across each little air pocket.

On the other hand, air moves very easily in larger spaces, driven by even the slightest temperature differences. When it moves, warm air carries heat from one place to another. Large air spaces in walls are not good insulation because the air moves freely and carries heat from one side to the other.

Picture a hot surface (such as your skin) with cold air above it. Right next to the surface is a thin layer of still air that provides some insulating value because it is not moving. Imagine what happens when you turn on a fan. Your skin cools off because the still air layer is stripped away, and the skin surface is directly exposed to the cold air.



Tools & materials

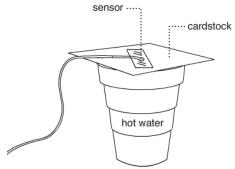
- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- Metal ruler (cm)
- Scissors
- Safety utility cutter
- Fan (optional)
- Clear tape
- Styrofoam cup filled with hot water
- A piece of cardstock to cover the cup

Wind chill

Procedure & data collection

In this experiment you will measure the effect of moving air on surface temperature.

- 1. Start data collection. Hold the sensor in front of the fan and compare room temperature with the fan off and the fan on. Record the two temperatures below.
- 2. Tape the temperature sensor to a piece of cardstock and tape the card down over a Styrofoam cup of hot water so it won't blow away.



- 3. Start data collection again. Wait for two minutes or so until the sensor settles at a steady temperature.
- 4. Turn the fan on while continuing to record temperature. If you don't have a fan, use a piece of cardstock to fan air across the sensor. Don't blow your breath is not at room temperature!
- 5. Wait until the temperature is stable again and turn the fan off.
- 6. Wait until the temperature is stable again and stop data collection.
- 7. Enter the temperature data in the table below.

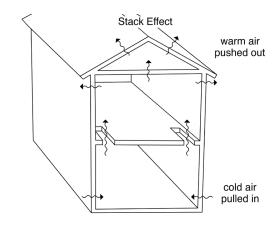
Wind chill		
Measurement	Temperature	
Room temperature		
Room temperature with fan		
Fan off		
Fan on		
Fan off		
Average difference of fan on vs fan off		

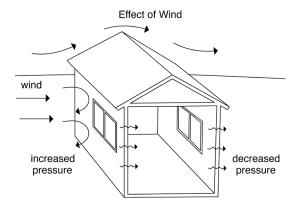
Infiltration

Infiltration refers to outside air leaking into a house. This implies that inside air is also leaking out (exfiltration), so infiltration is loosely used to describe the exchange of air between inside and outside. If the inside air is warm and the outside air is cold, lots of heat can be lost, the energy bill will increase, and the house will be drafty and uncomfortable.

Infiltration can be driven by two forces: a) the "stack effect" or the "chimney effect," where rising hot air pushes outward at the top of a building and cold air is drawn inward at the bottom; b) wind, which creates greater pressure on one side of a building than the other, and pushes air through any cracks in the building.

You can explore infiltration further when you test you own model house in the section called "Modify your solar house."





Connection to buildings: Convection heat loss

Application

There are two ways convection might cause a building to lose heat:

- 1. Hot air leaks out through holes in the building (infiltration driven by the stack effect).
- 2. Moving air lowers the surface temperature of the building (wind chill effect) and increases the heat loss from the walls and windows. It also enters the building through cracks and holes (infiltration).

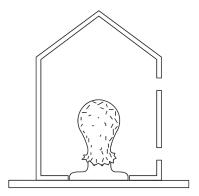
Suggest how you might cut down on these forms of heat loss in a real house.

Have you noticed differences in temperature between different rooms or levels in your house, or between the ceiling and the floor? Explain why in terms of conduction and convection.

Summary

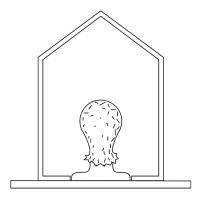
Here is a cross-section of a one-room house. There is a leaky joint near the ceiling and another one near the floor. Suppose the average temperature is 40 °C inside and 20 °C outside.

- Draw what you think the heat distribution might be in the house by writing temperature values in five different locations.
- Draw arrows to show what you think the motion of the air might be due to convection.



Now suppose the leaks were sealed up. How would it be different?

- Draw what you think the distribution might be in the house by writing temperature values in five locations.
- Draw arrows to show what you think the motion of the air might be due to convection.



Heat Transfer

Radiation

Do objects at room

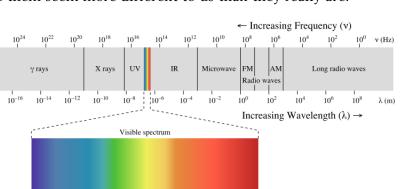
radiation?

temperature give off

Introduction

In this activity you will explore infrared radiation, which you can't see but can feel as heat.

Radiation is the common name for electromagnetic energy traveling through space. It goes very fast (ten times around the earth in one second) and can pass through a vacuum. It doesn't need material to travel in. It has many forms, including visible light, infrared (IR), ultraviolet (UV), X-rays, microwaves, and radio waves. These are all the same form of energy, just with different frequencies and amounts of energy. Different frequencies of radiation interact with matter differently, which makes them seem more different to us than they really are.



Wikimedia Commons, EM spectrum.svg, Creative Commons Attribution ShareAlike 3.0

Increasing Wavelength (λ) in nm →

Radiation is not heat. Radiation and heat are two different forms of energy. But one is often transformed into the other in everyday situations. Thermal energy is often transferred by radiation, mostly in the infrared (IR) and visible range. All materials that are warmer than absolute zero (-273 $^{\circ}$ C) give off radiation due to the fact that their atoms are vibrating. The amount of radiation is proportional to the fourth power of the temperature (T⁴), measured from absolute zero. So, the hotter an object, the more radiation it emits.

Note: This is one section of the "Science of Heat Transfer" chapter of the Engineering Energy Efficiency Project. See: http://concord.org/ engineering Also most surfaces absorb radiation and transform it into heat. White surfaces reflect visible light, but absorb infrared. Black surfaces absorb both visible light and infrared. Shiny surfaces reflect both of them.

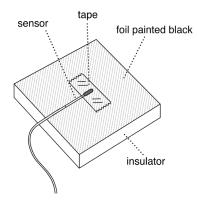
The fact that all objects give off radiation energy is a little surprising. We usually imagine that only "red hot" materials radiate, because we can't see other wavelengths that aren't visible light. This experiment will explore radiation from objects at ordinary temperatures. This radiation is mostly in the infrared range, which is right next to visible light but with longer wavelengths. Note the infrared range on the chart above.

Infrared radiation detection

In this experiment you will use a "radiation meter"— a temperature sensor taped to a thin layer of aluminum foil that is glued to a piece of insulation and painted black. Radiation that strikes this surface will be absorbed and will quickly heat up the foil and the sensor. If the sensor temperature is different from the air temperature around it, you have detected heating from radiation.

Procedure & data collection

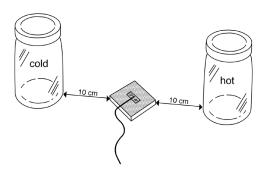
1. Tape your temperature sensor to a "radiation meter." Your teacher will provide this. The clear tape should cover the sensor so that it is held tight against the black surface.



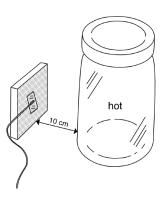
- Fill a jar with hot water (close to boiling if possible be careful!
 You may need cloth or paper towels to pick it up) and another jar
 with cold water (ice water). The jars should have tops so they won't
 spill.
- 3. Place the two jars on a table and the radiation meter between them, with the radiation meter facing upward.

Tools & materials

- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- Hot tap water
- "Radiation meter": foilfaced rigid insulation, about 5 cm square, painted black
- Logger Lite
- USB Flash drive
- Ruler (cm)
- Clear tape
- Hot water jar (plastic or glass)
- Cold water jar (plastic or glass)



- 5. Start measuring. Let the sensor settle down to room temperature. Be careful not to touch it! If you do, wait until it goes back down to room temperature. It should remain unchanged (to 0.1 °C) for at least ten seconds. Record the room temperature in the table below.
- 6. Face the sensor toward the hot water jar. It should be 10 cm away. Wait for the sensor to settle down and then record the temperature in the table below. Note: your hands radiate IR too. Keep them away from the front of the meter!



- 7. Face the sensor toward the cold water jar and repeat the measurement. Record the temperature in the table below.
- 8. Save your Logger Lite file.
- 9. Calculate the change from room temperature.

Infrared heating			
Measurement	Temperature °C	Change from room temperature	
Room temperature			
Toward hot water			
Toward cold water			

Results
Summarize your results, which compared the radiation meter facing the room (straight up), the hot jar, and the cold jar.
Could the radiation meter show a different temperature than the air immediately around it? Why?
Analysis
The radiation meter you used was black so that it would absorb radiation. What if it were white or shiny?
If the hot and cold jars influenced the temperature of the radiation meter, how did they do it? Explain in terms of conduction, convection, and radiation. Include specific evidence for your explanation.

Does the cold jar "radiate o	cold," or does it "radiate less heat"? Why?
Describe a real-world situateven though they were no	ation where you have felt radiation from something hot and something colo
Explain why it is uncomfor don't let cold air in.	table to sit near windows on a cold night even if they are tightly sealed and
6	Copyright © 2013 The Concord Consortium This work is licensed under a Creative Commons Attribution NonCommercial 3.0

Connection to buildings

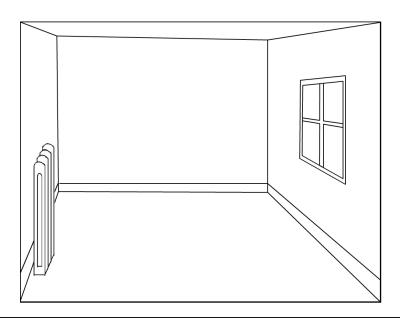
Application

Passive solar heating consists of letting in sunlight energy (mostly visible light) and stopping heat loss, some of which is IR radiation outward from the warm building. There's a trade-off between the two processes. Larger windows gain more sunlight, but they also lose much more heat than walls. There have been considerable technical advances over the years to make windows that are transparent (let light in), but also have a high insulating value (keep heat in).

For example:

- two layers of glass (three layers in northern climates), with an air space between
- argon gas in the air space, which is less conducting than regular air
- "low-emissivity" coatings on the glass surfaces, which reduces the emission of radiation from the glass itself. If you coated the jar of hot water in this way, the radiation meter would not show a temperature rise when it faced the jar.

Picture a room with large windows on one wall and a steam radiator on the opposite wall. Steam radiators are large cast-iron objects that get very hot — almost too hot to touch. On a cold night, or when the sun is not shining, sketch on the drawing below all of the ways that the heat from the steam radiator and the loss of heat from the windows become distributed throughout the room.



Heat Transfer

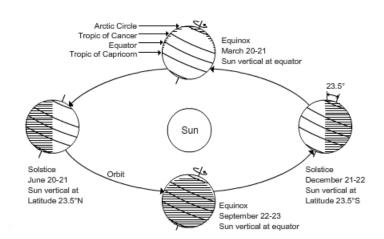
Energy from the Sun

Introduction

The sun rises in the east and sets in the west, but its exact path changes over the course of the year, which causes the seasons. In order to use the sun's energy in a building, we need to know where it is in the sky at different times of the year.

There are two ways to think about the sun's path in the sky. One way is to study the tilted Earth traveling around the sun viewed from outer space and figure out where the sun would appear in the sky at your latitude at different times of the day and year. If you have time, give this a try with your class.

Walk around a light source, real or imagined, with a globe that's tilted at the right angle. Turn the globe at different positions (times of the year). Try to picture the length of the day and the angle of the sun.

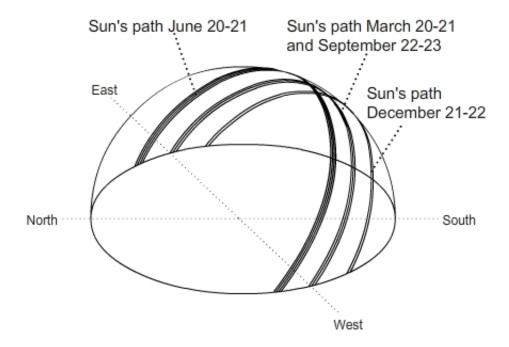


The other way is to stand on the Earth and plot the path of the sun from your point of view on the ground. This is easier to apply to a building, although, of course, the two ways give the same results.

We will use the earth-centered approach in this workbook.

Note: This is one section of the "Science of Heat Transfer" chapter of the Engineering Energy Efficiency Project. See: http://concord.org/ engineering Here is a diagram of the sun's path in the sky at different times of the year. It is roughly correct for a northern latitude of 40°. Note the three lines showing the sun's path. One is the summer solstice, one is the spring and fall equinoxes, and one is the winter solstice.

One is the summer solstice (June 21), one is the spring and fall equinoxes (March 20 and September 23), and one is the winter solstice (December 21). The exact dates change a little bit from year to year.



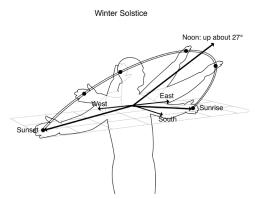
Where is the sun?

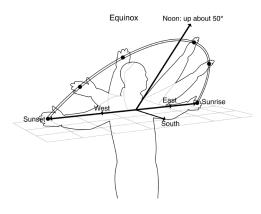
Learn the basic facts about the sun's path at your latitude. Use the above diagram, your background knowledge, and class discussion to fill out the following table. Here are some hints.

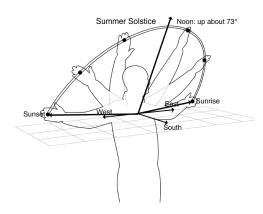
- a) At the equinox at noon, the angle of the sun above the horizon is $(90^{\circ}$ minus the latitude). For example, at the equator this is 90° ; at the pole this is 0° .
- b) At the two solstices, the angular height of the sun at noon either increases or decreases by 23.5° the tilt of the earth's axis compared to the equinox.
- c) For the length of the day, do some Internet research. Many sites give the times of sunrise and sunset. (For 40° N, daylight is about 3 extra hours in summer and 3 fewer hours in winter.)

Sun's path throughout the year Your latitude:							
Winter solstice							
Spring equinox							
Summer solstice							
Fall equinox							

Before you continue, the teacher will lead a discussion on the Sun's Path Calisthenics so that this diagram makes more sense.



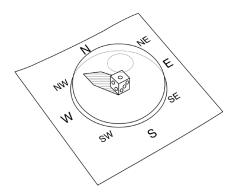




Represent the sun's path through the sky

Procedure & data collection

- 1. Place the plastic dome lid on a piece of paper.
- 2. Place a small cube under the center of the dome, as if it were your house.
- 3. Tape the dome to hold it in place.
- 4. Draw the directions N, S, E, W around the dome. Then add NE, SE, SW, and NW.



- 5. Draw the path of the sun in the sky on the dome at the spring equinox, using the marker. Do this by drawing points for the sun's position at sunrise, noon, and sunset at the equinox, using what you recorded on the table above. Estimate the angles, knowing that a right angle is 90°. Then connect the points with a smooth arc.
- 6. Draw the path of the sun in the sky at the summer solstice, the winter solstice, and the fall equinox, using the same procedure.

Tools & materials

- Clear dome lid from soft drink or ice cream cup
- Clear tape
- Marker
- Die or small cube
- Piece of white paper

Analysis

The sun always travels at t length of the day change f	the same speed across the sky (15° per hour). If that's true, why does the from summer to winter?
	ne dome lid appear if you were on the equator?
How would the path on th	ne dome lid appear if you were at the North Pole?
Based on your sun's path on not near the equator.	diagram, explain why it's warmer in summer than in winter when you are
6	Copyright © 2013 The Concord Consortium This work is licensed under a Creative Commons Attribution-NonCommercial 3.0

Solar radiation through windows

Now that you know the path of the sun in the sky at different times of year, how can you use this information to use solar energy for heating your house?

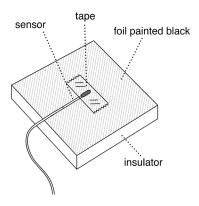
The simplest form of solar space heating is windows that face the sun. Sunlight passes through the windows and is absorbed by surfaces within the house. There are no moving parts and no mechanical systems. This is called passive solar heating.

In this experiment you will investigate the best orientation for windows for passive solar heating by measuring how much the radiation meter is heated up by the gooseneck light at different orientations.

Procedure & data collection

Part I: Winter

1. Tape your temperature sensor to a "radiation meter." The clear tape should cover the sensor so that it is held tight against the black surface.



- 2. Place the radiation meter on a table facing straight up.
- 3. Use the sun angle template (page 11) to position the sun light bulb 20 cm away from the radiation meter at the winter sun angle. Picture the direction of the light as being south at noon in the winter.
- 4. Connect the temperature sensor to your computer.
- 5. Turn on the light and start collecting data.

Tools & materials

- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- "Radiation meter": foilfaced rigid insulation, about 5 cm square, painted black
- One 150-300 W light bulb in a gooseneck fixture (note: this will exceed the fixture's wattage rating, but it's on for a short time.)
- Sun angle template

- 6. Every 30 seconds, change the angle of the radiation meter, in the following sequence:
- 7. In 30 seconds, the temperature will approach a new value but not quite stop changing. After you have finished the sequence, stop collecting data and write down the temperature for each orientation at the end of its 30 seconds.
- 8. Save your data.

	Winter sun angle	
Time	Orientation of radiation meter	Ending temperature
0-30 s	Horizontal	
30-60 s	Vertical facing NORTH	
60-120 s	Vertical facing EAST	
120-180 s	Vertical facing SOUTH	
180-240 s	Perpendicular to light rays	

Part II: Summer

- 9. Connect the temperature sensor to your computer.
- 10. Reposition the sun light bulb to the summer test angle, using the sun angle template. Repeat the sequence and fill out the following table.

	Summer sun angle	
Time	Orientation of radiation meter	Ending temperature
0-30 s	Horizontal	
30-60 s	Vertical facing NORTH	
60-120 s	Vertical facing EAST	
120-180 s	Vertical facing SOUTH	
180-240 s	Perpendicular to light rays	

Results

Compare winter and summer by filling out the following table. Rank the various orientations from most to least solar heating.

Summer vs. winter solar heating		
Solar heating Orientation (winter) Orientation (summer)		Orientation (summer)
5 (most)		
4		
3		
2		
1 (least)		

What is the best orientation for windows so that a building will gain heat in the winter but not in the summer?

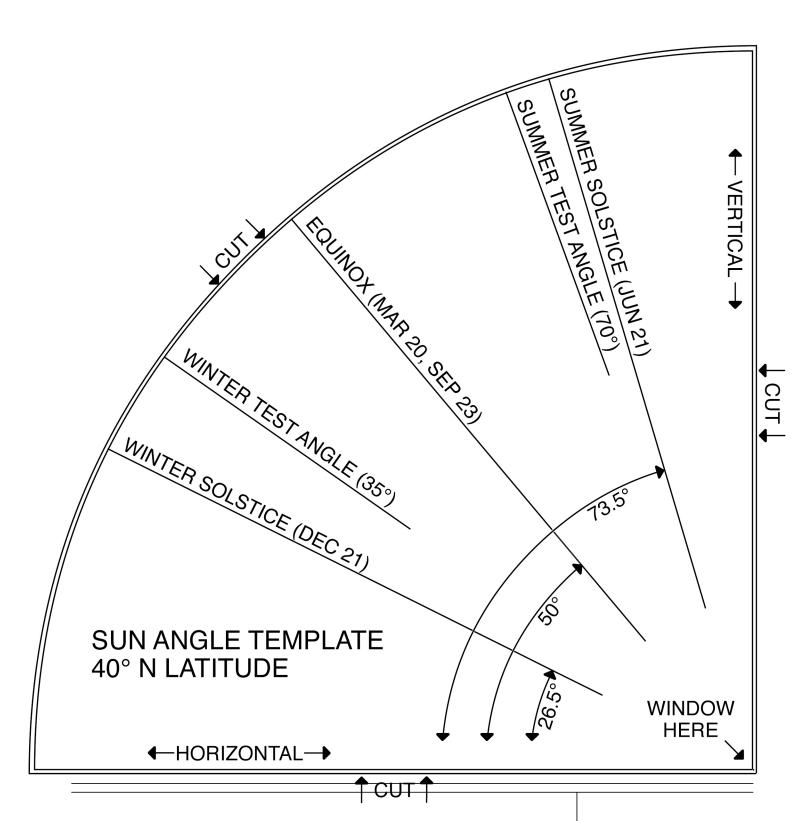
Explain a strategy for using shades or overhangs to control winter heat loss and summer heat gain.

What are the advantages and the drawbacks of passive solar heating?

Summary

Think about a house you'd like to design. What directions and slopes (vertical, sloped, horizontal) would you choose for large windows? What directions and slopes would you choose for smaller windows? Why?

CUT OUT THE QUARTER-CIRCLE & GLUE IT TO CARDSTOCK



Design and Build a Solar House

Introduction

The goal of this engineering project is to construct and test the energy efficiency and solar heat gain of a model house. You will be working with a model rather than a full-sized house, but the principles are the same. This project uses a standard procedure for measuring the thermal performance of a house. For the house to lose heat, there must be a temperature difference. The interior must be warmer than the outside. Since you can't cool down your classroom to 0 °C, you will warm up your house to 10 °C above room temperature. This is done with a heater light bulb inside the house.

Design a model house that uses as little energy as possible to keep it warm.

As with a real house, what matters is how much of the time the furnace must be on to keep the house warm. The more it's on, the more energy is used per day and the greater your heating bill. To imitate this situation, you will record what percentage of time the heater light bulb must be on to keep the house at 10° C above room temperature.

Finally, you will perform the same test, but with a bright light shining on the house, imitating sunshine. You can then tell how much your energy bill is reduced by "solar heating."

The setting is the temperate climate of the northern United States: hot summers and cold winters, with moderate spring and fall seasons. There is a fair amount of sunshine all year, but of course the angle of the sun and the length of the day change significantly from season to season.

You have two basic strategies are to cut down on heat loss and to gain some heating from the sun during cold months. You are limited to *passive* solar strategies. Designs that depend on collectors, pumps, and fans are called *active* solar collectors and they are not available in this project.

The initial materials will be cardstock, clear acetate, and tape. You must write down a design rationale before you start building and testing. After you test it, you can start trying other materials and modifications to make it perform better. (See "Modify Solar House.")

Note: This is one chapter of a longer engineering project which includes modifying and retesting this house as well as explorations of the various mechanisms of heat transfer—conduction, convection, radiation, and heat capacity—with hands-on or model-based experiments. See: http://concord.org/engineering

- 1. Design the house using sketches to help you picture it. Make three different designs.
- 2. Review the three designs and choose the best one for building and testing.
- 3. Make the pieces for the chosen design and assemble the house.
- 4. Test the house for energy efficiency.

All of the tools and materials required for this project are described in the "Tools and Materials" Appendix.

Design goals

The design of the house is up to you, but there are specific goals that you should address:

- The house has features that you think will make it energy efficient.
- The interior would be comfortable to be in on a sunny day or a cold night.
- The house should be attractive and have "curb appeal."

In addition there are geometric limitations:

- The house should fit onto a 28 x 36 cm platform.
- To make room for the heater light bulb, the walls must be at least 20 cm high and there must be room to cut a 12 cm diameter hole (the size of a CD) in the center of the floor.
- The house must be buildable that is, not too complex and not too many pieces.
- The minimum window area is 50 cm².

Note: In your initial design, you are limited to cardstock and clear acetate as basic building materials.

Design rationale

Before you begin designing your house on the computer, brainstorm with your team about the goals and how you will address each one. Then answer the following questions.
What shape and size of the building will contribute to the house's energy efficiency?
What roof shape will contribute to the house's energy efficiency?
How will you orient the building to take advantage of sunlight? What window sizes and placement will be good for solar gain?

Describe the other features that you would like your house to have in order to meet the design goals.

Design #1

Design procedure

Make sketches or scale drawings (whatever works best for you), so that you can picture what your house will look like and communicate your ideas to your team. If you use extra pages, tuck them into the workbook.

Evaluation of Design #1

Now step back and consider as a team how well Design #1 meets your goals. Here is a checklist, but add other goals if you have any.

- Energy efficiency
- Ease of building
- Attractiveness
- Shape
- Simplicity
- Size
- Comfort

Describe how Design #1 successfully met these goals.

Describe how Design #1 was not successful.

Design #2

Don't be satisfied with your first attempt! Try an altogether different design. Again, make sketches to work out your design.

Evaluation of Design #2

Step back and consider how well Design #2 meets your goals.

- Energy efficiency
- Ease of building
- Attractiveness
- Shape
- Simplicity
- Size
- Comfort

Describe how Design #2 successfully met these goals.

Describe how Design #2 was not successful.

Design #3

Try one more altogether different design. Again, make sketches to work out your design.

Evaluation of Design #3

Step back and consider how well Design #3 meets your goals.

- Energy efficiency
- Ease of building
- Attractiveness
- Shape
- Simplicity
- Size
- Comfort

Describe how Design #3 successfully met these goals.

Describe how Design #3 was not successful.

Select your best design

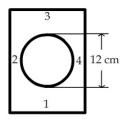
You now have three designs to choose from. Each one may have features that you like or dislike. Review the design goals and select one of them for building and testing. To help you choose, fill out the rating chart below. 3=excellent, 2=good, 1=fair, 0=bad

Results			
Goal	House #1	House #2	House #3
Energy efficiency			
Ease of building			
Attractiveness			
Shape			
Simplicity			
Size			
Comfort			

Which design will you select?

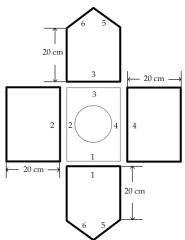
Explain why you selected the design that you did.

2. Draw the outline (first floor plan) of your house on cardstock. To accommodate the heater light bulb, it must be large enough to place a circle on it with a diameter of 12 cm. It must fit entirely on the base.



3. Cut a circle out of the center of the floor that is 12 cm in diameter (the size of a CD) so that the light bulb heater can fit in.

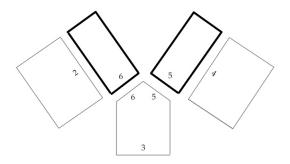
4. Make walls for your house that are 20 cm high and go all the way around the floor plan. Note that if you want a gable roof (see example below), some of the walls will have triangular tops. Use the layout shown below to find the wall lengths from the floor plan. Draw out the walls on cardstock, all next to each other to save materials. Cut out the walls.



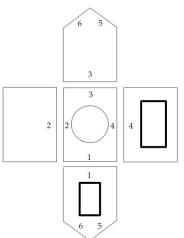
Tools & materials

- Scissors
- Pencils
- Metal ruler (cm)
- Protractor
- Safety utility cutter
- Cardstock (approximately one 20x30 in sheet)
- Acetate sheets (8.5 x 11 in) for windows
- Masking tape and/or clear tape
- 28 x 36 cm platform

5. Decide what kind of roof will work. Try to use a design that is not too hard to build. Draw all of the roof pieces on cardstock. You can use the wall lengths to determine roof dimensions, as shown in the drawing below. If you are uncertain about some dimensions and angles, make them oversized and trim them down to fit.

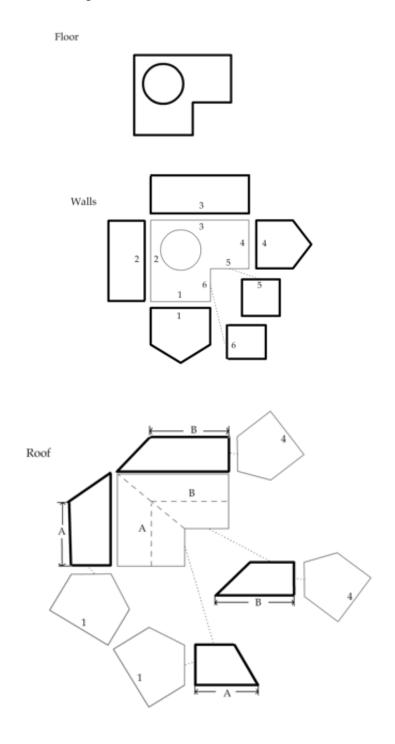


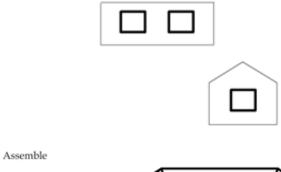
6. Draw and cut out windows that are in the walls (and roof, if any) and tape pieces of acetate over them on the inside.

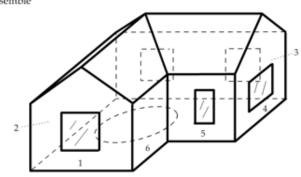


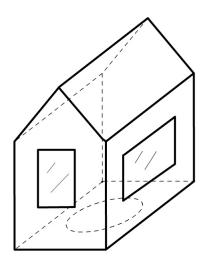
- 7. Tape the edges of your house together. Here is one set of steps that you could follow: It works well to follow these steps:
 - a) tape the wall pieces together
 - b) tape the roof pieces together
 - c) tape the roof to walls
 - d) tape the floor to walls

Here is another more complex example – an L-shaped house. Note that the dashed lines on the floor plan (A and B) give the lengths of the roof pieces at the ridge.









- 8. Make a hole in one wall for the temperature sensor 10 cm above the floor. Pick the wall that is farthest from the heater light bulb. The sensor will go 3 cm into the house and it must be at least 5 cm from the heater light bulb.
- 9. Calculate the total floor area and window area of your house. Also calculate the window area that faces south. Your measurements can be rounded to the nearest centimeter. Fill out the table below.

	Your house
Floor area (cm²)	
Window area (cm²)	
Window/floor ratio	
South-facing window area (cm²)	
South window/floor ratio	

House heating test

Your goal in testing your house is to measure how much power it takes to keep your house 10 °C warmer than the air around it.

Tools & materials

- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- One 40 W light bulb heater in a socket with an inline switch, covered with foil (page 23)

NOTE: If your house is large or has lots of window area, you may need to change the 40 W heater bulb to 75 W. Be sure to use 75 W instead of 40 W when you calculate the average power requirement on the next page.

Collect data

- 1. Connect one temperature sensor to your computer. Set up data collection for one reading per second and a total time of 600 seconds.
- 2. Measure the room temperature. We will assume it stays reasonably constant throughout the experiment. Record temperature in the table below.
- 3. Calculate your target temperature: 10 °C above room temperature. Record your room and target temperature in the table below.
- 4. Insert the temperature sensor in the hole you made in the house. It must be pushed through the wall, so that it is 3 cm from the wall.
- 5. Turn the heater on.
- 6. Start collecting data when the sensor is a few degrees below the target temperature.
- 7. When the sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A).
- 8. When the sensor drops to 0.2 °C below the target temperature, switch the heater ON and record the time in the table below (B).
- 9. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 10. Stop collecting data.
- 11. Click the "scale" icon to fit the graph to your data.
- 12. Save the data file.
- 13. Calculate the average power requirement to keep the house warm by filling out the rest of the table below.

House heating test		
Room temperature:°C		
Target temperature:°C		
Upper limit (target temperature + 0.2):°	C	
Lower limit (target temperature – 0.2):	PC	
Event	Time (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Average power requirement (40 watts * the proportion of time the heater is on)	w	

Results

What specific features of your design contributed to or detracted from the energy performance of the house?

Based on your results what design changes would you propose to improve the performance of these design features?

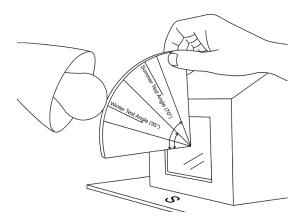
Solar heating test

Tools & materials

- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- One 40 W light bulb heater
- One 300 W sun light bulb in a gooseneck desk lamp (page 23)
- Template for measuring "sun's" angle (page 25)

Collect data

- 1. Connect the temperature sensor to your computer.
- 2. Set up data collection for one reading per second and a total time of 600 seconds.
- 3. Assume that room temperature has not changed. Calculate the target temperature (room temperature + 10 °C) and enter it in the table below.
- 4. Set up the gooseneck lamp with a 300 W bulb in it, due south of the building. The tip of the bulb should be 20 cm from the house window and aimed downward at about a 35° angle, as if it were noon in winter at 40° North Latitude. Use the template to position the sun.



5. Switch the heater light bulb and the sun light bulb on.

NOTE: The bulb is very hot. Be careful not to touch it, and wait until it cools down to move or store it. Turn it off except while doing the experiment.

- 6. Start collecting data when the sensor is a few degrees below the target temperature.
- 7. When the upper sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A). Leave the sun on.
- 8. When the upper sensor reaches 0.2 °C below the target temperature, turn the heater ON. Record the time in the table below (B).
- 9. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 10. Stop collecting data.
- 11. Click the "scale" icon to fit the graph to your data.
- 12. Save the data file.
- 13. Calculate the average power requirement to keep the house warm by filling out the rest of the table.

Solar heating test	
Room temperature:°C	
Target temperature:°C	
Upper limit (target temperature + 0.2):°	C
Lower limit (target temperature – 0.2):	rc
Event	Time (from data table)
A. Turn heater OFF at upper limit	
B. Turn heater ON at lower limit	
C. Turn heater OFF at upper limit	
D. Total cycle time (C - A)	
E. Total time ON (C - B)	
F. Proportion of time the heater is on (C - B) / (C - A)	
G. Average power requirement (40 watts * proportion of time heater is on)	w
H. Power requirement without sun	w
I. Solar contribution	w

Results
How did this solar-heated house perform compared to the house with- out sunlight?
What specific features of your design contributed to or detracted from its performance as a passive solar house? Include the evidence from your tests that support your claims.

Based on you performance	ur results what design changes would you make to improve it ?
What are the windows?	advantages and disadvantages of having large south-facing

Fabricating a light bulb heater

Procedure



.

The required parts, available at any hardware store, are:

Tools & materials

- keyless socket (plastic or ceramic)
- 6' extension cord
- inline switch
- metal pancake box
- 40 W light bulb
- aluminum foil

- 1. Cut off the outlet end of the extension cord. Strip the wires.
- 2. Install the inline switch in the extension cord. Note that the common (ground) wire has ribs and the live (hot) wire is smooth. Make sure the switch interrupts the hot wire.
- 3. Drill a 5/16" (8 mm) hole through the side of the pancake box and insert the cord.



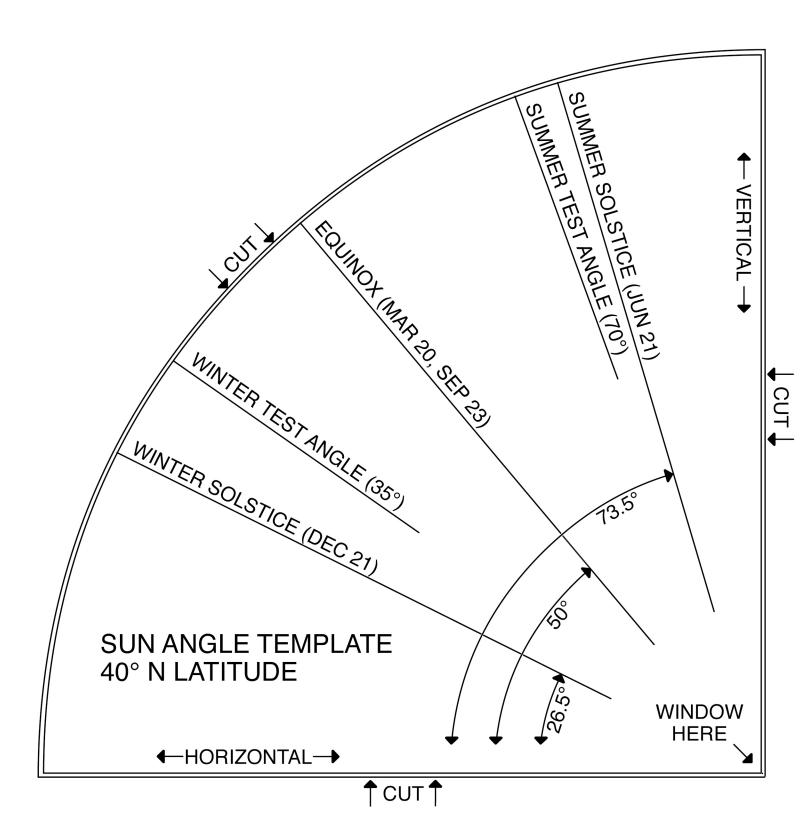
4. Attach the wires to the keyless socket. The ribbed (ground) wire is attached to a silver screw and the smooth (hot) wire is attached to a brass-colored screw.



5. Screw the socket to the pancake box. Cover the bulb with a layer of foil to cut down on radiation.



CUT OUT THE QUARTER-CIRCLE & GLUE IT TO CARDSTOCK



Modify Your Solar House

Introduction

Before you begin this chapter, you must have completed "Design and build a solar house."

Now that you have tested your own energy-efficient house design, it's time to modify it and make it work better. A cycle of design, testing, redesign and retesting is an essential part of engineering.

Your success will be measured using the same tests as before:

- keeping the house warm with a heater light bulb (the "no sun" condition)
- reducing the heating requirement using sunshine from a low angle (the "winter sunshine" condition)

You can add other materials from what's available, and also change the design — whatever you think would improve the performance of the house. You can also add "additions" on the outside if you think they will help — solar greenhouses, for example.

Every change *must have a design rationale*, including your theory for why it will help, based on the scientific ideas from the Heat Transfer chapter.

To make your engineering process more systematic, you will be asked to tackle one improvement at a time and measure the effect of that improvement. You will also be asked to do some specific investigations before making your design changes.

Note: If you have your own ideas and prefer to skip over the suggested improvements, make your modifications and then go to page 17 to test your results.

How much can you improve the energy performance of your house?

Note: This is one chapter of a longer engineering project which includes modifying and retesting this house as well as explorations of the various mechanisms of heat transfer—conduction, convection, radiation, and heat capacity—with hands-on or model-based experiments. See: http://concord.org/engineering

Tools & materials

- Two fast-response temperature sensors (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- Small square of cardboard (5x5 cm)
- Tape
- One 40 W light bulb heater
- Metal ruler
- Your house

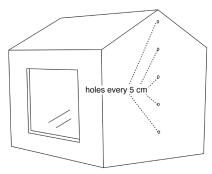
Explore natural convection

Often the most valuable first step in making a house energy efficient is to stop air from leaking in and out. Cold air entering and hot air escaping is a large source of heat loss, in both older and newer construction.

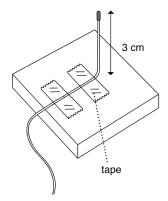
You will conduct a series of experiments to explore convection (the motion of air) in your house and then see how much you can improve its performance.

Procedure & data collection

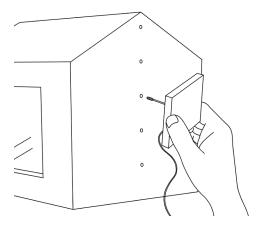
- 1. Tape one sensor into the hole in your house house at 10 cm. This will be your fixed monitoring temperature sensor.
- 2. Make a series of holes in the end wall opposite the monitoring sensor every 5 cm above the bottom of the house. Use a sharp pen or pencil. The holes should be just large enough so that the movable temperature sensor can be inserted into the house. (The top hole can be through the roof, if your house has a hipped roof.)



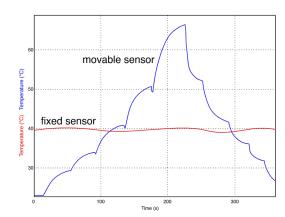
3. Tape the other sensor to a small piece of cardboard (about 5x5 cm) with a bend in the wire so that the end sticks up about 3 cm. This will be your movable temperature sensor.



- 4. Start collecting data. Record the initial temperature in the table below.
- 5. Turn the heater on. Let the temperature of the fixed sensor rise until the inside is 10 °C above the initial temperature.
- 6. Have one team member take responsibility for keeping the reading of the fixed sensor within 0.2 °C or less of the target temperature. Turn the heater off and on to maintain a constant temperature for the fixed sensor.
- 7. Have another team member measure the temperature at each height by inserting the movable sensor into each hole in turn, from 5 cm to 25 cm, and then back down again.



8. You must wait in each position long enough for the temperature to approach a settled value – about 30 seconds. It's OK not to wait for the exact settled value. The graph will look something like this:



- 9. Record the temperature values at the different heights in the table below.
- 10. Calculate the average temperature for each height.

Temperature at different heights			
Initial temperature:°C Target inside temperature:°C (Initial + 10 °C)			
Height (cm)	Temperature (going up)	Temperature (going down)	Average of two temperatures
5			
10			
15			
20			
25			

Results
What is the maximum temperature difference from bottom to top?
What is the difference between the fixed monitoring sensor and the highest temperature?
Analysis
If the fixed sensor shows a constant temperature, explain what creates the observed temperature pattern seen in the graph of the moveable sensor.

Tools & materials

- One temperature sensor
- Computer
- Cardstock for ceiling
- Small square of foamcore or cardboard (5 x 5 cm)
- Tape
- One 40 W light bulb heater
- Scissors
- Your house

House heating test with a ceiling added

Now test the improvement in overall performance when you add a ceiling. Use the same tests as before to measure how much power it takes to keep your house 10 °C warmer than the air around it.

Construction

- 1. Trace the floor of the house on a piece of cardstock.
- 2. Cut this piece out to make a ceiling for the house.
- 3. Bend the piece a bit so that it can be pushed through the hole in the bottom of the house. Push it up to make a "ceiling" at the tops of the walls, which should be 20 cm high. It should stay roughly in place without tape, but you can add a few small pieces of tape if necessary.

Collect data

- 1. Connect the temperature sensor to your computer. Use one temperature sensor.
- 2. Measure the room temperature. Record it in the table below.
- 3. Calculate your target temperature, 10 °C above room temperature, and record it in the table.
- 4. Install the sensor in the standard monitoring position, through a hole in the wall 10 cm up and 3 cm into the house.
- 5. Turn the heater on.
- 6. When the sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A).
- 7. When the sensor drops to 0.2 °C below the target temperature, switch the heater ON and record the time in the table below (B).
- 8. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 9. Stop collecting data.
- 10. Click the "scale" icon to fit the graph to your data.

- 11. Save the data file.
- 12. Calculate the average power requirement to keep the house warm by filling out the rest of the table below.

House heating test with ceiling		
Room temperature:°C		
Target temperature (room temperature + 10):°C		
Upper limit (target temperature + 0.2):°C		
Lower limit (target temperature – 0.2):°C		
Event	Time (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Average power requirement (40 watts * proportion of time heater is on)	W	

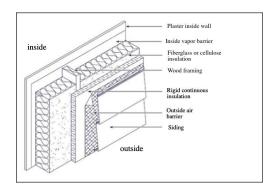
Compare your current house performance with previous experiments.

Summary of results		
Condition	Power requirement	
Standard house		
Your model house rom "Build Your Own Solar House" section		
Ceiling added		

Conductivity of the walls

Energy efficient houses are always very well insulated. Often some parts of the building envelope are insulated more than other parts.

Here's a typical well-insulated wall. Each layer has a purpose. The vapor barrier stops moisture from migrating outward. The insulation slows heat flow. The continuous insulation blocks air circulation and thermal bridging through the wood, which is less insulating that the insulation around it. The outside air barrier stops infiltration.



Air spaces inside walls may or may not provide some insulating value. If they are wider than about 2 cm, convection loops form and heat is easily transferred across them. If they are narrower than that, convective loops do not form and they provide insulating value.

Reduce heat loss with insulation

Decide how you will insulate the walls of your house. You may draw from the following materials:

- 1 sheet card stock
- 1 sheet foamcore
- 2 sheets acetate

Here are the rules:

Only use materials that are equally available to all of the teams, unless your teacher decides otherwise.

When possible, apply insulation to the outside of the existing house, so that the interior volume remains about the same.

Do not place any material closer than 5 cm from the heater light bulb.

After you have insulated your house, test its performance.

Collect data

- 1. Connect the temperature sensor to your computer. Use one temperature sensor.
- 2. Measure the room temperature. Record it in the table below.
- 3. Calculate your target temperature, 10 °C above room temperature, and record it in the table below.
- 4. Install the sensor in the standard monitoring position, through a hole in the wall 10 cm up and 3 cm into the house.
- 5. Turn the heater on.
- 6. When the sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table (A).
- 7. When the sensor drops to 0.2 °C below the target temperature, switch the heater ON and record the time in the table (B).
- 8. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table (C).
- 9. Stop collecting data.

- 10. Click the "scale" icon to fit the graph to your data. Enter the data in the "without sun" column below.
- 11. Save the data file.
- 12. Set up the sun light bulb at the winter test angle, turn it on, repeat this experiment. Enter the data in the "with sun" column below. Save the data file.
- 13. Calculate the average power requirement to keep the house warm, with and without the sun, by filling out both columns in the table below.

House heating test with insulation		
Room temperature:°C		
Target temperature (room temperature + 10):°C		
Upper limit (target temperature + 0.2):°C		
Lower limit (target temperature – 0.2):°C		
Event	Time (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Average power requirement (40 watts * proportion of time heater is on)	W	

Summary of results		
Condition	Power requirement	
Standard house		
Your model house rom "Build Your Own Solar House" section		
Insulation added		

Sunspace addition

Sunspace, sunrooms, or greenhouses can be used to collect sunshine for heating. They are also pleasant spaces in the winter, although they have drawbacks as well. Build a sunspace addition to your house. Explore the temperatures in it and how it affects your house heating requirement.

What are the temperatures in a sunspace?

Can a sunspace contribute heating energy to a house?

Construction

Build a sunspace addition, following these guidelines:

- You can use acetate, cardstock, and tape.
- The house should form one wall of the sunspace. That is, the sunspace should be against the house.
- The sunspace can be on any side of the house, but remember that your goal is for it to gain solar heating in the winter.
- The sunspace floor area should be **one-half the area of the house or smaller**.

Tools & materials

- One temperature sensor
- Computer
- Acetate
- Cardstock
- Tape
- One 40 W heater light bulb
- One 300 W sun light bulb in a gooseneck desk lamp
- Scissors
- Sun angle template (page 20)
- Your house

Collect data

- 1. Place one sensor in the house at the standard monitoring position, 10 cm up and 3 cm in.
- 2. Slip the other sensor into the sunspace about 10 cm up and near the wall of the house.
- 3. Tape a piece of paper on the outside of the sunspace so that it casts a shadow on the sunspace sensor. This will make sure the sensor measures the air temperature and is not heated directly by radiation.
- 4. Record the room temperature in the table below.
- 5. Calculate your target temperature, 10 °C above room temperature, and record it in the table below.
- 6. Turn on both the heater light bulb and the sun light bulb. Start collecting data.
- 7. When the monitor sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A).
- 8. When the monitor sensor drops to 0.2 °C below the target temperature, switch the heater ON and record the time in the table below (B).
- 9. When the monitor sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 10. Stop collecting data.
- 11. Click the "scale" icon to fit the graph to your data.
- 12. Save the data file.
- 13. Calculate the average power requirement to keep the house warm by filling out the rest of the table below.
- 14. Start collecting data. Turn on both the heater light bulb and the sun light bulb. Heat up the house to about 10 °C above room temperature. This will be your house target temperature.

- 15. Keep the house within 0.2 °C of the target temperature by turning **both** the heating bulb and the sun bulb on and off. Observe at least two onoff cycles.
- 16. Scale the data with the "scale" button.
- 17. Save your data.

House heating test with sunspace #1		
Room temperature:°C		
Target temperature (room temperature + 10):°C		
Upper limit (target temperature + 0.2):°C		
Lower limit (target temperature – 0.2):°C		
Event	Time (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Average power requirement (40 watts * proportion of time heater is on)	w	
H. Previous requirement without sun	w	
I. Sunspace contribution (G-H)	w	

Results Compare the graphs of the two sensors – inside the house and inside the sunspace. How are they the same and different? Analysis How could you explain the differences?

Improve the solar heating contribution from the sunspace

See if you can improve the construction of the sunspace.

Your design must accomplish two things:

- The sun light bulb must heat up the sunspace.
- The heat must be transported into the house.

Repeat the test each time as as you refine the sunspace. Note that two tables have been provided. Describe your experimental conditions in each case. Try at least two improvements and take data for each. For example:

- Connect the sunspace to the house with cutout openings, so the heat can flow from the sunspace to the house.
- Add black paper inside the sunspace to increase solar absorption.

After you have made improvements, test your house again, using the table on the next page. Also fill out the "Summary of results."

House heating test with sunspace #2		
Room temperature:°C		
Target temperature (room temperature + 10):°C		
Upper limit (target temperature + 0.2):°C		
Lower limit (target temperature – 0.2):°C		
Event	Time (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Average power requirement (40 watts * proportion of time heater is on)	w	

Summary of results		
Description of experiment	Power requirement	
Before sunspace is added – no sun		
Sunspace added		
Improvement:		

Procedure for standard house heating test

If you skipped over the suggested improvements and did your own, use the steps below to measure the results. Your goal in testing your house is to measure how much power it takes to keep your house 10 °C warmer than the air around it. This is the same test you used with the standard house.

Collect data

- Connect one temperature sensor to your computer. Set up data collection for one reading per second and a total time of 600 seconds.
- 2. Measure the room temperature. We will assume it stays reasonably constant throughout the experiment. Record temperature in the table below.
- 3. Calculate your target temperature: 10 °C above room temperature. Record your room and target temperature in the table below.
- 4. Insert the temperature sensor in the hole you made in the house. It must be pushed through the wall, so that it is 3 cm from the wall.
- 5. Turn the heater on.
- 6. Start collecting data when the sensor is a few degrees below the target temperature.
- 7. When the sensor reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (A).
- 8. When the sensor drops to 0.2 °C below the target temperature, switch the heater ON and record the time in the table below (B).
- 9. When the sensor again reaches 0.2 °C above the target temperature, switch the heater OFF and record the time in the table below (C).
- 10. Stop collecting data.
- 11. Click the "scale" icon to fit the graph to your data.
- 12. Save the data file.
- 13. Calculate the average power requirement to keep the house warm by filling out the rest of the table below.

Tools & materials

- One fast-response temperature sensor (for example, the Vernier surface temperature sensor STS-BTA)
- Computer or other graphing interface for temperature sensor
- One 40 W light bulb heater in a socket with an inline switch, covered with foil (page 23)

NOTE: If your house is large or has lots of window area, you may need to change the 40 W heater bulb to 75 W. Be sure to use 75 W instead of 40 W when you calculate the average power requirement on the next page.

House heating test		
Room temperature:°C		
Target temperature:°C		
Upper limit (target temperature + 0.2):°C		
Lower limit (target temperature – 0.2):°C		
Event	Time (from data table)	
A. Turn heater OFF at upper limit		
B. Turn heater ON at lower limit		
C. Turn heater OFF at upper limit		
D. Total cycle time (C - A)		
E. Total time ON (C - B)		
F. proportion of time the heater is on (C - B) / (C - A)		
G. Average power requirement (40 watts * the proportion of time the heater is on)	w	
H. Power requirement before improvements	W	

Connection to buildings: Lessons learned

Application

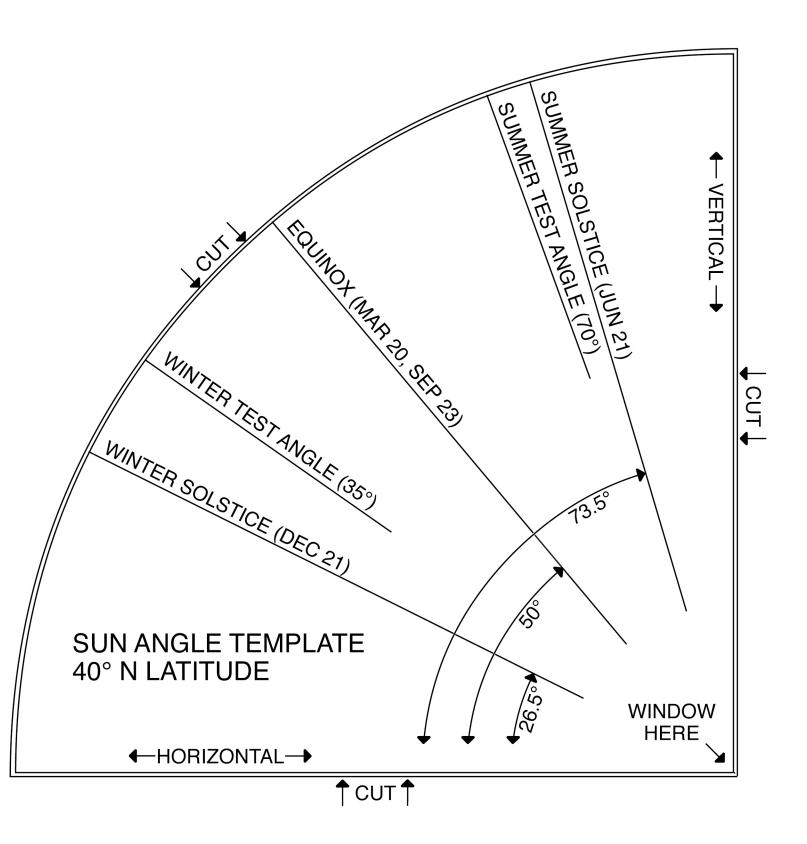
What lessons or guidelines did you learn from these experiments that would apply to real buildings?

a) adding a ceiling

b) insulating the walls

c) adding a sunspace

CUT OUT THE QUARTER-CIRCLE & GLUE IT TO CARDSTOCK



Solar House Project Summary

Introduction

Imagine that a new energy-efficient housing development is looking for a project engineer. The project engineer will be responsible for all design and construction decisions related to heating and cooling energy use. The project involves a variety of house designs that all need to be energy efficient.

This final report will be used to persuade a review committee that you have the understanding and inventiveness to apply what you have learned to the entire housing project.

Your project was a preliminary study to identify the most important features of an energy-efficient house. The committee will be looking at the energy performance of your model house as one indication of your skill. It will also look at the design ideas and materials you used to accomplish this. Equally important, however, you must demonstrate that you understand the science behind the energy-efficient designs and would be able to make further improvements and develop other designs.

Complete all of the sections below.

Here is the outline of your report:

House performance: experimental data

Explanation of house performance and design choices

Heat flow analysis

Conclusion

Note: This is one chapter of a longer engineering project which includes modifying and retesting this house as well as explorations of the various mechanisms of heat transfer—conduction, convection, radiation, and heat capacity—with hands-on or model-based experiments.

See: http://concord.org/engineering

Name: House dimensions Floor area (cm²): Total window area (cm²): Total surface area (cm²):

Energy-Efficient House Project: Final Report

HOUSE PERFORMANCE: EXPERIMENTAL DATA

Gather the results of your experimental data in the table below.

Summary of experimental data		
Winter heating	Power requirement (W)	Percentage of power require- ment compared to the standard house*
Standard house, no sun condition		= 100%
Standard house, winter sun condition		
Own house, no sun condition		
Own house, winter sun condition		
Own house, with all modifications, no sun condition		
Own house, with all modifications, winter sun condition		

^{*} For example, if the standard house requires 20 W and "own house, no sun condition" requires 15 W, the percentage is 15/20 = 75%.

EXPLANATION OF HOUSE PERFORMANCE AND DESIGN CHOICES

House design

Describe the major features of your design (for example, the shape of the house, placement of windows, material choices). In each case, describe the feature, how it functions, and your evidence that it works that way. Use scientific explanations from the Heat Transfer unit to explain how each of these features affects energy efficiency. Refer to your experimental data to support your claims.

Modifications

What did you learn from your experiments that guided your design choices? Explain what features were added after initial experiments, what features were modified, and how they affected the energy performance of the house. Include evidence from your experiments.

HEAT FLOW ANALYSIS

Draw a picture of your house in vertical cross section, which is a slice through the center in the North-South direction. Label the wall, window, and roof materials. Label North and South.

Describe where and how heat is lost from your house and how different modifications changed the rate of heat loss. Use evidence from the Heat Transfer Basic units to describe the process.

On your drawing show your best guess for the temperature distribution throughout the house. Write down what you think are likely values of temperatures in various locations, assuming the outside temperature is 5 °C, the heater temperature is 40 °C, and the average temperature in the house is about 25 °C.

Draw arrows to show how you think heat flows around inside your house as well as in and out of your house.

CONCLUSION

Given what you know now, if you were starting again from scratch and could make a completely different design, what materials and design features would you choose for your house? Why?